Job Announcement Interlochen Center for the Arts

Title

Instructor of Visual Arts -Ceramics and Sculpture and 3D Media

Location

Visual Arts

Description

Interlochen Arts Academy seeks a full time, dynamic Studio Art Instructor for the Visual Arts Division who is interested in contributing to a vibrant program dedicated to the overall development of the contemporary visual artist. The ideal candidate will have a broad and thorough knowledge of 3D media, including ceramics and sculpture. The ability to teach Art History and knowledge of innovative technology within the studios is preferred.

The Academy enrolls over 500 students, of which approximately 20% are international, and nearly 25% are ethnic minorities. Interlochen is committed to building a culturally diverse faculty and strongly encourages applications from women, racial/ethnic minorities and other individuals from underrepresented groups.

Major Duties and Responsibilities:

- Instructing pre-college-level studio coursework in 3D media, including ceramics and sculpture
- Supervising the ceramics studio, kilns, sculpture studio, and all associated equipment
- Monitoring visual arts studios which include at least one evening per week in open tutorial session
- Working within the department while assisting with specialized programming, and other objectives appropriate to the Academy's mission.

Knowledge and Experience:

- An MA or MFA in Ceramics, Sculpture or any other 3D areas with documented work in ceramics is desired
 - Ceramics Preference will be for candidates who have experience teaching a wide array of forming methods and surface treatments such as wheel throwing, slip casting, hand-building, glazing, under-glazing, sgraffito, slip trailing and sprigging. Experience with gas, electric, raku, soda, and salt firing is preferred. Emphasis is

placed on exploring new approaches to the medium and the use of clay as an expressive material.

- Sculpture Preference will be for candidates who have experience teaching a variety of materials and techniques such as welding, casting and carving with materials including, but not limited to wood, plaster, metal, stone, wax and found objects.
- Committed to both the tradition and the exploration of current and new directions in the sculpture field
- Teaching all levels and be proficient in a variety of 3D materials and techniques. Additional teaching experience with New Genres and other studio areas is helpful but not required
- Broad understanding of studio art practice and be knowledgeable of contemporary art issues and theory
- Experience using technology in the studio and classroom is expected as is a strong interest and willingness to collaborate with colleagues both inside and outside the Visual Arts department
- Ability to work successfully with highly creative students with diverse learning styles is important
- Strong teamwork skills, the ability to function effectively in a constantly changing environment and have a strong passion for visual art education and the creative process

In addition to ceramics and sculpture, preference will be for candidates who have experience teaching one or more of the following studios:

- Photography including studio lighting, film processing, darkroom printing and alternative processes for 35mm, medium and large format photography.
- Printmaking including dry point, etching, linocut, intaglio, woodcut, calligraphic printing, screen printing, and stone lithography.
- Digital Arts including Adobe Suite, animation, video and sound editing, 3D printing and fabrication.

A completed application includes:

- 1. Three (3) character references with their email addresses
- 2. Combine all of these documents into one pdf to upload:
 - Cover letter/letter of application
 - Resume or CV
 - Statement of teaching philosophy
 - 15 images of personal artwork (digital)
 - 15 images of student artwork (digital)
 - Sample course syllabi for ceramics or sculpture

To apply, please visit: http://careers.interlochen.org/employment-opportunities